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CS: 250

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08 June 2025

5-3 Journal: Developer

As the developer, request I would make from the Product Owner is to ask the client of any admin features they would like for their website. I feel as if the focus was on their customers, but I’d also like to know what they would like to have to keep the admin portion much more manageable for them, like changing destinations, packages, prices, filters. I think including that would allow the websites to be more manageable and futureproof. To the tester, I’d ask whether they think the features were easily navigable and if they had a hard time understanding what features take them where. The tester needs to see if there’s any portions that take them somewhere they’re not supposed to be or if the features added are not as they expected. I need them to let me know what features are easily navigable, what features need improvement, and what features don’t make sense.

To make sure I get the responses I require, I’ll send them follow-up emails and then at the scrum meeting, I will give them updates on things I’ve done and ask around if these changes need to be made. If I don’t feel confident in the product I’m sending, and they haven’t given me information I need, I’d have a separate meeting with my concerns only then, because it would take time away from both of them. I’d explain my issues with the product I’m developing, what I need help with in terms of not only making the website functional, but also visually appealing.

The Agile methodology allows me to be much more flexible in terms of allowing personnel to take chunks of the project and be able to go back and fix certain steps of the process before it gets too far. It allows me to talk to the client through the Product Owner which if I didn’t have access to may end up with a product, they’re dissatisfied with costing money and delays. In a typical Waterfall method, it is hard to get back up once you fall to the next step, costing delays and money as well. The Agile method reduces those aspects by communication which is happening between the developer, tester, and client. Though the project is simple, there are many things that go into it that may require little changes, such as the design of the SNHU Travel Website. The agile method allows that.

To: Product Owner

From: Developer

Subject: Website Admin Functions

Good morning,

I’m reaching out to get more information from you to develop the client’s website. Right now, I’m looking for features that’ll allow the Client to be able to modify the website with their changes. I have the bare bones of the admin features, but I would like the Client to test the features or add additional requirements to make the website future proof in terms of maintenance and reliability. Waiting for your response, before moving on to the next steps.

Very Respectfully,

Developer

To: Tester

From: Developer

Subject: Website Operability

Good morning,

I’m reaching out to get more information from you to develop the client’s website. Tight now, I see some features are not as smooth or not as “Army Proof” that allows the user to know what each portion does. I would like your input before moving forward on the website’s functionality and if it’s visually pleasing to the eye. Waiting on your response, before moving onto the next step.

Very Respectfully,

Developer

References

Cobb, C. G. (2015). *The Project Manager’s Guide to Mastering Agile*. <https://openlibrary.org/books/OL29270641M/Project_Manager's_Guide_to_Mastering_Agile>

Sutherland, J. (2014). *Scrum: the art of doing twice the work in half the time*. <https://library.pqm.co.id/index.php?p=show_detail&id=5257&keywords=>